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# **Drawing Package Supplement**

to

## **BATTLEZONE**<sup>™</sup>

Operation, Maintenance, and Service Manual

**Contents of this Drawing Package** 

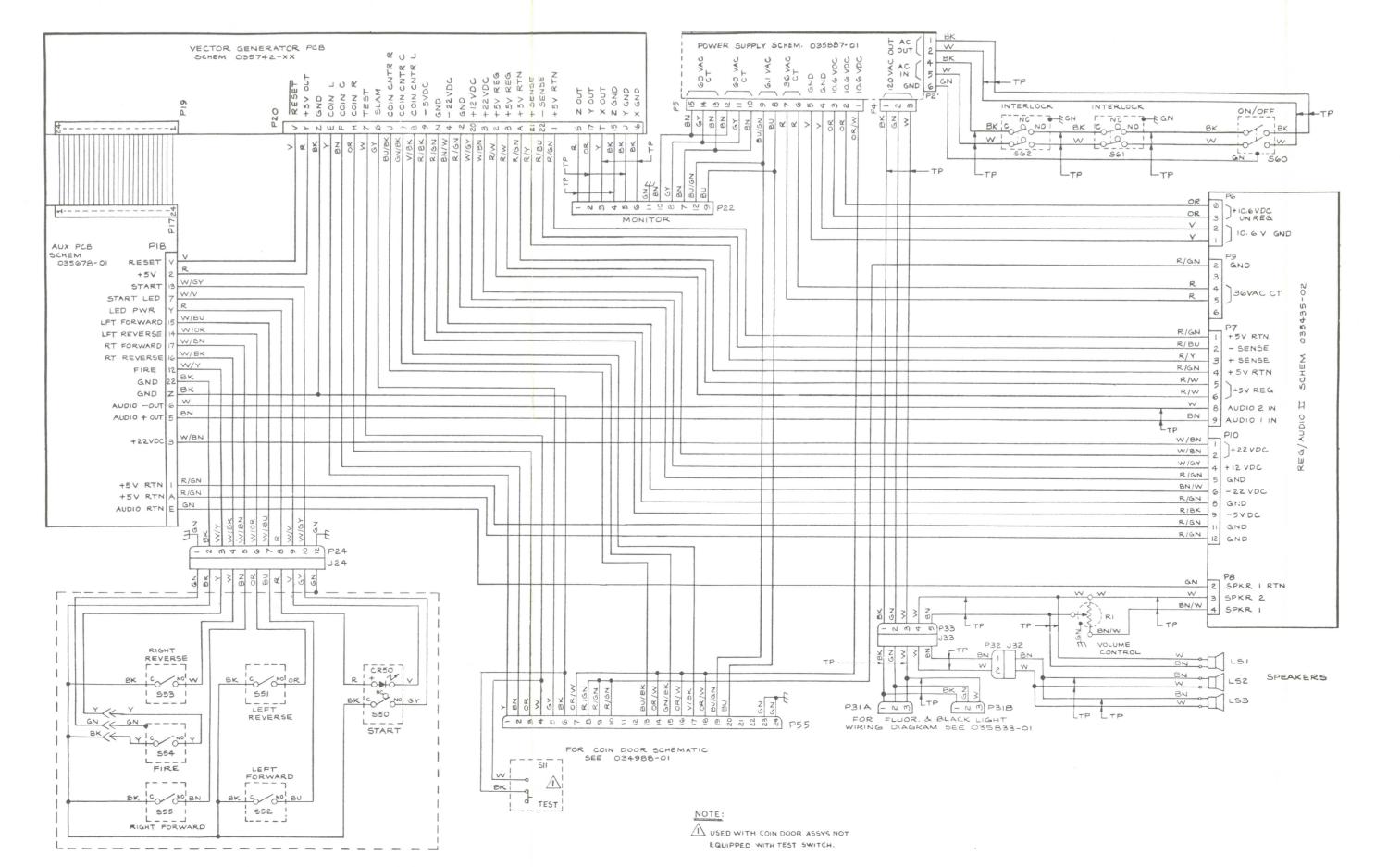
Game Coin Door and Power Supply Wiring Diagrams
Math Box Signature Analysis Procedures
Microprocessor
Coin Door Inputs and Analog Vector-Generator Outputs

Vector-Generator
Auxiliary PCB Math Box, Switch Inputs and Audio Outputs

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Sheet 3, Side B

BATTLEZONE WIRING DIAGRAM (036242-01 C)



The Regulator/Audio PCB has the dual functions of regulating the +5 VDC logic power to the game PCB and amplifying the audio from the game PCB.

### Regulator Circuit

The regulator consists of voltage regulator Q1, current source power transistor Q3 and Q3's bias transistor Q2. The regulator accurately regulates the logic power input to the game PCB by monitoring the voltage through high impedance inputs +SENSE and -SENSE. The inputs are directly from the +5 VDC and ground inputs to the game PCB. Therefore, the regulator regulates the voltage on the game PCB. This eliminates a reduced voltage due to IR buildup on the wire harness between the regulator and the game PCB. Variable resistor R8 is adjusted for the +5 VDC on the game PCB. Once adjusted, the voltage at the input of the game PCB will remain constant at this voltage.

### Regulator Adjustment

- 1. Connect a voltmeter between +5 V and GND test points of the game PCR
- of the game PCB.

  Adjust variable resistor R8 on the
- 2. Adjust variable resistor R8 on the Regulator/Audio PCB for +5 VDC reading on the voltmeter.
- 3. Connect a voltmeter between +5 V REG and GND on the Regulator/Audio PCB. Voltage reading shall not be greater than +5.5 VDC. If greater, try cleaning edge connectors on both the game PCB and the Regulator/Audio PCB.
- 4. If cleaning PCB edge connectors doesn't decrease voltage difference, connect minus lead of voltmeter to GND test point of Regulator/Audio PCB and plus lead to GND test point of game PCB. Note the voltage. Now connect minus lead of voltmeter to +5 REG test point on Regulator/Audio PCB and plus lead to +5 V test point on game PCB. From this you can see which harness circuit is dropping the voltage. Troubleshoot the appropriate harness wire or harness connector.

### **Audio Circuit**

The audio circuit contains two independent audio amplifiers. Each consists of a TDA2002AV amplifier with a gain of ten.

A Warner Communications Company

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